

AI and Law:

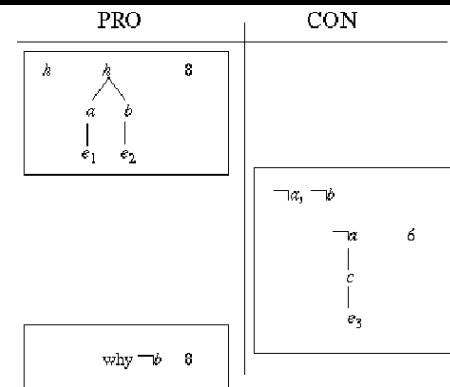
some thoughts on argument+precedent,
analytics+privacy

Ronald P. Loui / CivicFeed

For March 12, 2019 Oberlin College Visit

Argument based on defeasible reasons

- We bully freshmen into $(\text{if } p \text{ then } q) = (q \vee !p)$
- We lie about this
- There are alternative ways to axiomatize conditionals
 - e.g., counterfactuals + possible-worlds
- Maybe the real action is in the meta-language
 - What can you construct? Not how does it constrain?
 - Process vs semantics; input/output vs representation; knowing vs meaning



Defeasible reasons

- is-reason-for(p, q)
 - Like prob(p, q, k)
 - where p, q are sentences in L
 - See Kyburg (who cites Carnap)
- We say $p \succsim q$
- But also $p \wedge r \succsim !q$
- Why? Because most reasons are defeasible!

My doctoral thesis

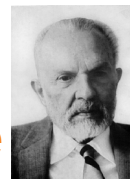
Is-reason is in the Meta-L

prob is in the Meta-L



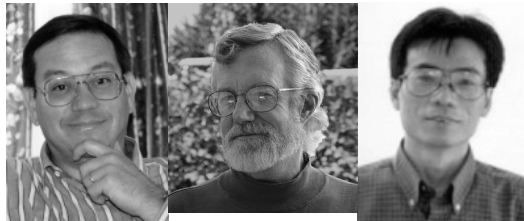
Thesis advisor

Vienna Circle



Arguments from reasons

- An argument is a chain of reasons
 - like a proof, but it matters what counter-arguments there are
 - it's just a tree, usually
- A dialectic is a set of arguments that counter each other
 - it's just a tree of trees, often
- Phan Minh Dung
 - is considered the canonical Abstract Argumentation System currently
 - Many conferences in Europe each year
 - see also Doyle, Pollock



Artificial Intelligence 51 (1992) 125–157
Elsevier

A mathematical treatment of defeasible reasoning and its implementation

Guillermo R. Simari and Ronald P. Loui

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Received February 1990

Revised April 1991

Abstract

Simari, G.R. and R.P. Loui, A mathematical treatment of defeasible reasoning and its implementation, *Artificial Intelligence* 51 (1992) 125–157.
We present a mathematical approach to defeasible reasoning based on approach integrates the notion of specificity introduced by Poole and the Δ presented by Pollock. The main contribution of this paper is a precise, we which exhibits correct behavior when applied to the benchmark examples. It also for utility rather than necessity.
We prove that an order relation can be introduced among arguments under the specificity relation. We also prove a theorem concerning the process of finding the justified facts. This theorem becomes search space for checking specificity.
In order to implement the theoretical ideas, the language is restricted to the evidential context. The language used to represent defeasible rules has a simpler way.
The paper is organized as follows: Section 2 presents the formalism.
Section 3 presents the implementation.

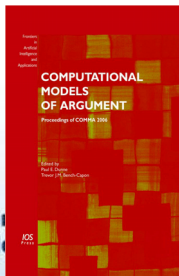
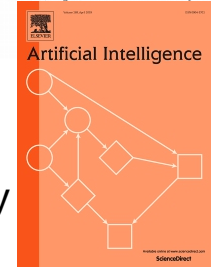
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1. Introduction

Recent coverage to deviate from standard practice in nonmonotonic logic has led to an influx of formalisms. Each achieves nonmonotonic reasoning in different ways. Some are based on fixed point model minimization. Most avoid intensional contexts by semantic complementing the proof theory in the metalanguage. This allows for model-theoretic accounts of new systems, since there is no need to change the logic.

¹ Quine's phrase, in private communication.

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Argumentation Proofs of End

Essays in Honor of
Guillermo R. Simari on the
Occasion of his 70th Birthday



Editors
Carlos I. Chesñevar
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On the acceptability of arguments and its fundamental role in nonmonotonic reasoning, logic programming and n-person games

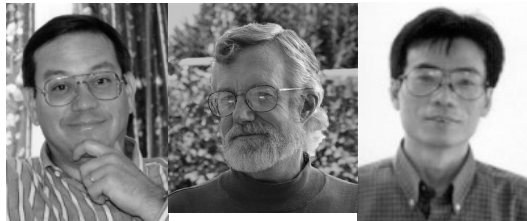
PM Dung - Artificial intelligence, 1995 - Elsevier

The purpose of this paper is to study the fundamental mechanism, humans use in argumentation, and to explore ways to implement this mechanism on computers. We do so by first developing a theory for argumentation whose central notion is the acceptability of ...

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Arguments from reasons

- An argument is a chain of reasons
 - like a proof, but it matters what counter-arguments there are
 - it's just a tree, usually
- A dialectic is a set of arguments that counter each other
 - it's just a tree of trees, often
- Phan Minh Dung
 - is considered the canonical Abstract Argumentation System currently
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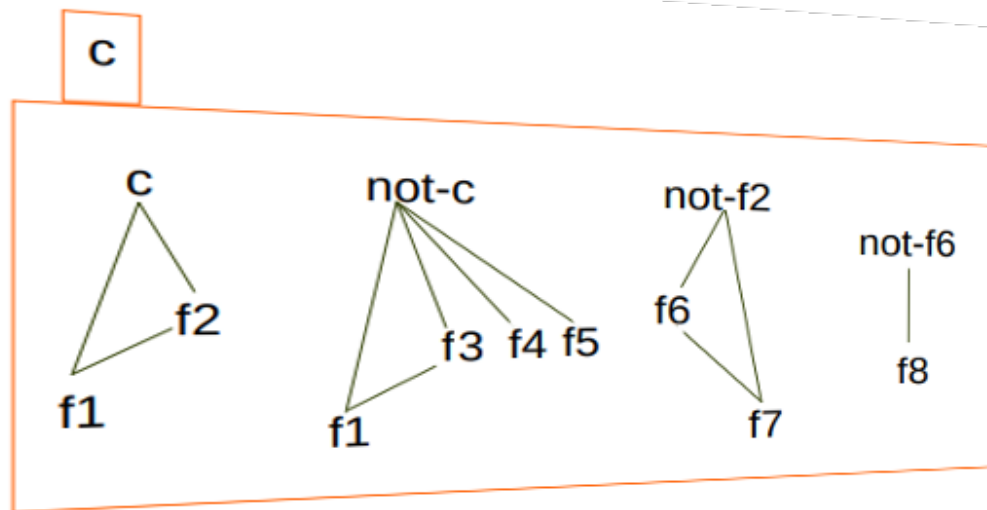
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NatD = 2625
Modal = 2351 or 3530
Events = 2196
CLP = 2138
Probabilistic = 1643
Dynamic = 1592
ILP = 1255
Deontic = 1229

Specificity and Analogy

- If $(p \succsim q)$ and $(p \wedge r \succsim !q)$
 - $p \wedge r$ is more specific
 - so it defeats/dominates
- Like
 - $\text{prob}(q \mid p)$ vs $\text{prob}(q \mid p \wedge r)$
- Most useful in analogies
 - Arguably q , as in case1, which shares p
 - Arguably $!q$, as in case2, which shares both p and r

Formal model of precedent in Law

- Because these args are not orderable by specificity
- A judicial decision that *c* produces a “rule of the case”
 - Even when *f6*, *f7*,
 - Decide *c* when *f1* and *f8*
 - Even when *f3*, *f4*, *f5* too



Arguments for milestones (2017)

- Argument in AI done deal
- EU work on argument+decision
- Life is not a lottery (economists lie!), but plans are extensible paths
- Paths are connected by arguments
 - Sufficient probability
 - Professional standard of care
 - Commitments to mitigate risks
- New place for probability in risk management?



$$E[u(x)] = \sum_{i=1}^n u(x_i) p_i$$



AGAINST NARROW OPTIMIZATION AND SHORT
HORIZONS: AN ARGUMENT-BASED, PATH
PLANNING, AND VARIABLE MULTIATTRIBUTE
MODEL FOR DECISION AND RISK

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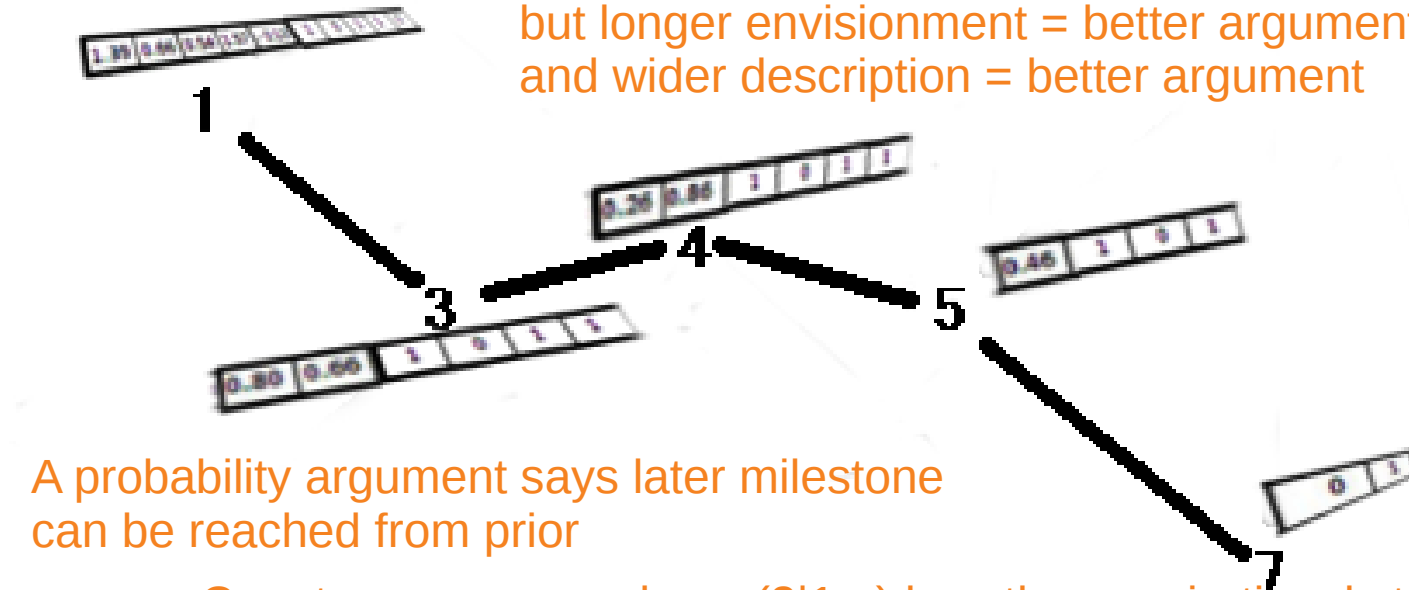
Abstract

This paper proposes a mathematical approach to analysis of decision and risk that makes use of the constructive argument logics that have become commonplace recently in artificial intelligence.

Instead of requiring an idealized, expected utility analysis of alternatives, in this paper, arguments appraise the desirability, comprehensiveness, and acceptability of incompletely described projections of the future. Instead of a qualitative risk management assessment process, threats and mitigations are represented numerically, but appraised with arguments, especially probability arguments and mitigation arguments, not averages. Arguments are given for or against the adequacy of commitments. Instead of using logic to derive the properties of acts that transform situations, *e.g.*, to construct goal-satisfying plans, in this paper, dialectical burdens are placed on demonstrating to a standard that investments and response policies will attain each milestone on a proposed trajectory. Trajectories are extensible and valuations are multi-attribute with varying completeness as knowledge permits. Superior trajectory specificity will be related to superior argument specificity.

Arguments for Milestones (2017)

Naturally more is assertible about earlier milestones
but longer envisionment = better argument
and wider description = better argument



A probability argument says later milestone
can be reached from prior

Counterargue: e makes $p(3|1,e)$ less than aspirational standard

Reinstate: c makes $p(3|1,e,c)$ again sufficient

AI and Law

(my 1992-2012)

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A Design for Reasoning with Policies, Precedents, and Rationales

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is of Tom Gordon [Gordon87, Gordon89, Gordon90], and Henry Prakken [Prakken91, Prakken93a, Prakken93b] together with the work of Rissland and Ashley [Rissland&Ashley89a], [Ashley&Aleven91], [Rissland&Sklar91]. We have an interest in models of reasoning that directly model conceptual processes through which arguments provide support for conclusions. This interest is distinct from the growing interest, among legal scholars, in models of reasoning based on relevance, deontic, and intuitionistic

This paper reports on a modest attempt to address these questions. First, it sketches a formal model of reasoning that has emerged over the past decade from work on monotonic reasoning in AI and on defeasible reasoning in philosophy. Then it makes observations about fitting this model to Rissland–Ashley purposes. Finally, it describes the design and partial implementation of a program to reason with policies and precedents through the formal model.

2. A Formal Model of Argument.

AI and Law (my 1992-2012)

A Design for Reasoning with Policies, Precedents, and Rationales

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2. A Formal Model of Argument.

AI and Law (my 1992-2012)

Rationales and Argument Moves

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(Received 16 May 1994)

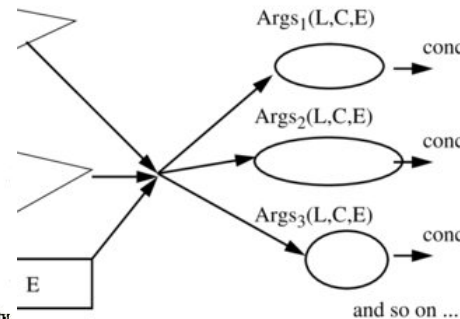
Abstract. We discuss five kinds of representations of rationales and provide a formal account of how they can alter disputation. The formal model of disputation is derived from recent work on argument. The five kinds of rationales are compression rationales, which can be represented by diagrams that show how an argument can be analyzed in a framework of a goal. The result is a formal understanding of rationales that represent and reason with.

"a because of b."

"your argument really involves d and e: a achieves e; b is an instance of d."

"this is the real form of your argument."

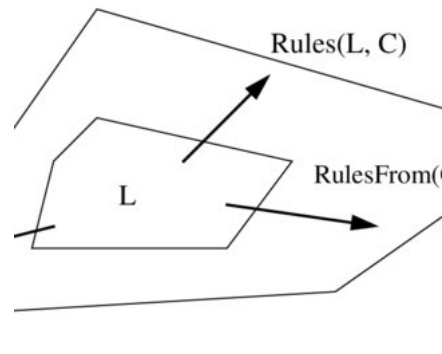
"in light of this, my argument for not-e is a counterargument."



and so on ...

Artificial Intelligence and Law

and Rationales



An s-rationale.

1. pro: $arg_1 = \langle \{ b \vdash a \}, b! \vdash a \rangle$

$\{ arg_1 \}; dec_1 = pro.$

2. con:

2.1. $s-rat_1(\{ b \vdash a \}) = \langle \{ d \vdash e \}, b! (d \text{ or not-}b)! (a \text{ or not-}e)! \vdash a \rangle$

2.2. $Attack \langle b \vdash a, arg_1 \rangle$

2.3. $arg_2 = \langle \{ d \& f \vdash \text{not-}e \}, d! f! \vdash \text{not-}e \rangle$

$ArgRec_2 = \{ arg_1 rev, arg_2 \}; dec_2 = none.$

where

$arg_1 rev = subst(arg_1, b \vdash a, s-rat_1(\{ b \vdash a \}))$

Here, arg_2 defeats $arg_1 rev$ because it is more specific. But arg_2 does not defeat arg_1 on specificity.

3. pro: $arg_3 = \langle \{ d \& f \& g \vdash e \},$

cal processes through which conclusions. This interest, among legal scholars, is based on relevance, deont

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This paper reports on the results of a series of experiments designed to test the validity of the model. The first experiment was designed to test the validity of the model in the domain of propositional logic. The second experiment was designed to test the validity of the model in the domain of predicate logic. The third experiment was designed to test the validity of the model in the domain of arithmetic reasoning. The fourth experiment was designed to test the validity of the model in the domain of natural language reasoning. The fifth experiment was designed to test the validity of the model in the domain of spatial reasoning. The sixth experiment was designed to test the validity of the model in the domain of temporal reasoning. The seventh experiment was designed to test the validity of the model in the domain of social reasoning. The eighth experiment was designed to test the validity of the model in the domain of moral reasoning. The ninth experiment was designed to test the validity of the model in the domain of legal reasoning. The tenth experiment was designed to test the validity of the model in the domain of medical reasoning. The eleventh experiment was designed to test the validity of the model in the domain of scientific reasoning. The twelfth experiment was designed to test the validity of the model in the domain of historical reasoning. The thirteenth experiment was designed to test the validity of the model in the domain of philosophical reasoning. The fourteenth experiment was designed to test the validity of the model in the domain of religious reasoning. The fifteenth experiment was designed to test the validity of the model in the domain of political reasoning. The sixteenth experiment was designed to test the validity of the model in the domain of economic reasoning. The seventeenth experiment was designed to test the validity of the model in the domain of environmental reasoning. The eighteenth experiment was designed to test the validity of the model in the domain of technological reasoning. The nineteenth experiment was designed to test the validity of the model in the domain of artistic reasoning. The twentieth experiment was designed to test the validity of the model in the domain of musical reasoning. The twenty-first experiment was designed to test the validity of the model in the domain of literary reasoning. The twenty-second experiment was designed to test the validity of the model in the domain of theatrical reasoning. The twenty-third experiment was designed to test the validity of the model in the domain of cinematic reasoning. The twenty-fourth experiment was designed to test the validity of the model in the domain of photographic reasoning. The twenty-fifth experiment was designed to test the validity of the model in the domain of culinary reasoning. The twenty-sixth experiment was designed to test the validity of the model in the domain of fashion reasoning. The twenty-seventh experiment was designed to test the validity of the model in the domain of interior design reasoning. The twenty-eighth experiment was designed to test the validity of the model in the domain of landscape architecture reasoning. The twenty-ninth experiment was designed to test the validity of the model in the domain of urban planning reasoning. The thirtieth experiment was designed to test the validity of the model in the domain of transportation reasoning. The thirty-first experiment was designed to test the validity of the model in the domain of communication reasoning. The thirty-second experiment was designed to test the validity of the model in the domain of management reasoning. The thirty-third experiment was designed to test the validity of the model in the domain of business reasoning. 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The seventy-fourth experiment was designed to test the validity of the model in the domain of energy law reasoning. The seventy-fifth experiment was designed to test the validity of the model in the domain of nuclear law reasoning. The seventy-sixth experiment was designed to test the validity of the model in the domain of space law reasoning. The seventy-seventh experiment was designed to test the validity of the model in the domain of maritime law reasoning. The seventy-eighth experiment was designed to test the validity of the model in the domain of aviation law reasoning. The seventy-ninth experiment was designed to test the validity of the model in the domain of transportation law reasoning. The eightieth experiment was designed to test the validity of the model in the domain of international law reasoning. The eighty-first experiment was designed to test the validity of the model in the domain of public international law reasoning. 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The ninetieth experiment was designed to test the validity of the model in the domain of statelessness law reasoning. The ninety-first experiment was designed to test the validity of the model in the domain of state sovereignty law reasoning. The ninety-second experiment was designed to test the validity of the model in the domain of territorial integrity law reasoning. The ninety-third experiment was designed to test the validity of the model in the domain of self-determination law reasoning. The ninety-fourth experiment was designed to test the validity of the model in the domain of non-interference law reasoning. The ninety-fifth experiment was designed to test the validity of the model in the domain of peaceful settlement of disputes law reasoning. The ninety-sixth experiment was designed to test the validity of the model in the domain of arbitration law reasoning. The ninety-seventh experiment was designed to test the validity of the model in the domain of mediation law reasoning. The ninety-eighth experiment was designed to test the validity of the model in the domain of conciliation law reasoning. The ninety-ninth experiment was designed to test the validity of the model in the domain of negotiation law reasoning. The hundredth experiment was designed to test the validity of the model in the domain of dispute resolution law reasoning.

2. A Formal !

Rationales and Argument Moves

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Abstract. We discuss five kinds of representations of rationales and provide a formal account of how they can alter disputation. The formal model of disputation is derived from recent work in argument. The five kinds of rationales are compression rationales, which can be represented without assuming domain-knowledge (such as utilities) beyond that normally required for argument. The principal thesis is that such rationales can be analyzed in a framework of argument not too different from what AI already has. The result is a formal understanding of rationales, a partial taxonomy, and a foundation for computer programs that represent and reason with rationales.

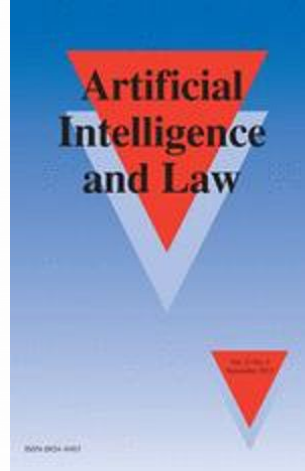
The five kinds of rationales are as follows: (c)compression and (s)pecialization, which yield rules, and (d)isputation, which yields a decision. These are modeled as potentially changing the focus of the dispute. Then there are (f)ix, a rationale for rules, and (r)esolution, a rationale for decisions. These cannot be modeled as simply: they force disputation to a meta-level, at least temporarily.

The paper first discusses each kind of rationale in the abstract. Then it produces a model of dispute in which the simpler rationales can be analyzed. Formal examples are given. The model is augmented to allow analysis of the more difficult rationales. Examples are again given. The discussion is not intended to be strictly mathematical; rather, it aims to use formal methods to illuminate and provide framework for future interpretation and implementation.

Key words. rationale, ratio legis, ratio decidendi, principle, purpose, dialectic, procedure, argument, rule, policy, backing, defeasible reasoning, case-based reasoning, logic.

I. Rationale.

In disputation, claims are supported by arguments, which refer to rules, cases, and evidence. Sometimes, the rationales of rules and the rationales of decisions in cases appear in disputation as well.



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A Design for Reasoning with Policies, Precedents, and Rationales

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Progress on Room 5

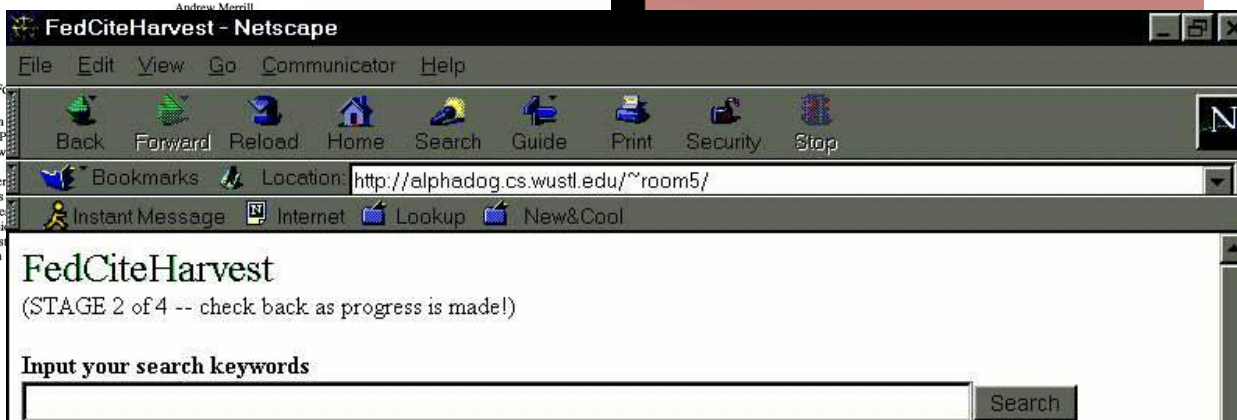
*A Testbed for
Public Interactive Semi-Formal Legal Argumentation*

Ronald P. Loui
Jeff Norman

Joe Altepeter, Dan Pinkard, Dan Craven, Jessica Linsday, Mark Foltz

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<http://cs.wustl.edu/~room5/>



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You are searching a tailored information space that contains

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WHEN IT WAS CITED.

This is intended to help you find important cases quickly.

Room 5

We are currently building a website which provides a mechanism for studying a broad community's willingness to perform structured legal argumentation.¹

Visitors to the website are permitted to make moves in an argument game.² Their moves are entered in a format

¹ This work was supported by NSF 9503476 (information technology and organizations) and NSF 9415573 (undergraduate research). Jeff Norman can be reached at Foley and Lardner, s. 3300 One IBM Plaza 330 North Wabash Avenue, Chicago, IL 60611. Mark Foltz can be reached at the MIT AI Laboratory, 545 Technology Square, Cambridge, MA 02139.

² Argument games are well-recognized as useful theories. Prominent examples for this community are *WFF'n'Proof* of Allen, Bench-Capon's explanation-inducing dialogue games, *An Argument Game* from one of the authors (<http://cs.wustl.edu/~kang/game.html>), Gordon's *Pleadings Game*, and Loder and Herczog's *DiLaw*. Models that are not explicitly games but essentially are games include Nitta et al's *HELIC-II*, and Allevin and Ashley's *CATO*.

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ICAIL-97, Melbourne, Australia © 1997 ACM 0-89791-924-6/97/06...\$3.50

that structures the disputation. The disputes are taken from recently decided U.S. Supreme Court cases.³ Visitors can argue either pro-petitioner or pro-responder. They can change the current opinion in a Room 5⁴ case by giving an argument that meets the burdens of the side they are assisting. The tokens of the game are generated largely by the visitors to the site.

Room 5 supports datamining and computer-mediated communication. It is based loosely on a minimal theory of argument and defeat. The project's ambitions are however, non-technical. They are:

1. To identify a community of web-users willing to play semi-formal legal argument games;
2. To gauge the willingness of such users to be subject to the constraints of various formats, gauge their general understanding of constructions permitted, and determine the practical limits of a few formats' expressiveness;
3. To permit a community of non-naive contributors to construct an ontology for U.S. federal law and a database of semi-structured arguments. The ambition here is

³ Pending Supreme Court cases are the real targets for Room 5 disputes precisely because of the interest that members of a broad community might have in arguing them. However, the existing work at this time has been only with past cases.

⁴ "Room 5, Washington, D.C." is the mailing address of the U.S. Supreme Court.

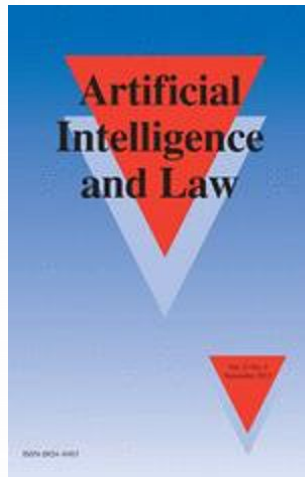
A Design for Reasoning with Policies, Precedents, and Rationales

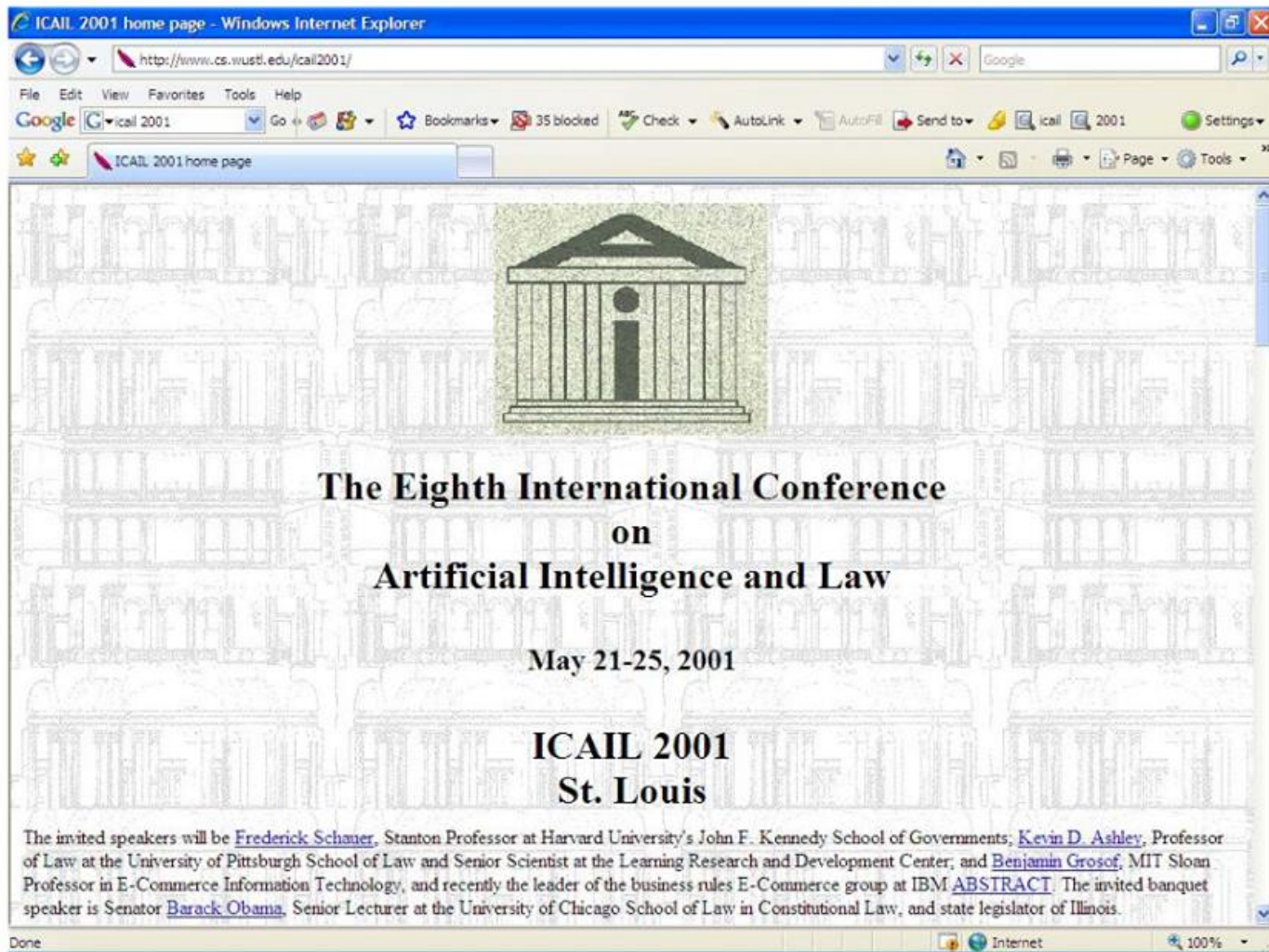
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s of Tom Gordon [Gordon87, Gordon89, Gordon91], Henry Prakken [Prakken91, Prakken93a, Prakken93b] together with the work of Rissland and Ashley [Ashley89a], [Ashley&Alven91], [Rissland&Skovgaard91] have shown that there is an interest in models of reasoning that directly capture the concepts of argument, defeat among arguments, and processes through which arguments provide conclusions. This interest is distinct from the legal interest, among legal scholars, in models of reasoning based on relevance, deontic, and intuitionistic logics.

2. A Formal

In disputation, claims are supported by arguments, which refer to rules, cases, and evidence. Sometimes, the rationales of rules and the rationales of decisions in cases appear in disputation as well.





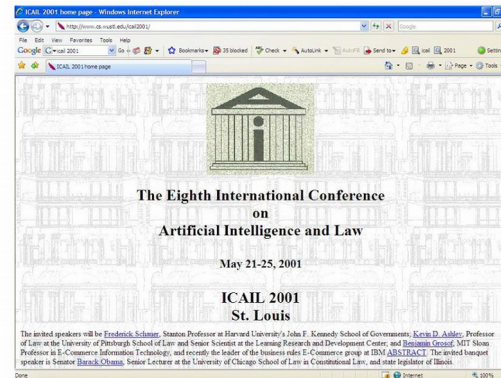
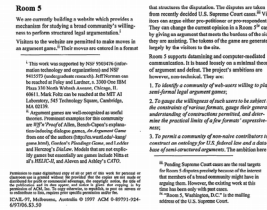
A Design for Reasoning with Policies, Precedents, and Rationales

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AI and Law (my 1992-2012)

A Design for Reasoning with Policies, Precedents, and Rationales

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This paper represents questions. First has emerged on the topic of reasoning. Then it is a model to Rissland the design and grammar to reason the formal model

2. A Formal

Rationales and Argument Moves

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(Received 16 May 1994)

Abstract. We discuss five kinds of representations of rationales and provide a formal model of how they can alter dispute. The formal model of dispute is derived from argument. The five kinds of rationales are compression rationales, which can without assuming domain knowledge (such as utilities) beyond that normally assumed in argument. The principal thesis is that such rationales can be analyzed in a formal model not too different from what AI already has. The result is a formal understanding of partial taxonomy, and a foundation for computer programs that represent and manipulate rationales.

The five kinds of rationales are as follows: (c) compression and (specialization and (disputation, which yields a decision. These are modeled as potentially changing the dispute. Then there are (r)at, a rationale for rules, and (r)esolution, a rationale These cannot be modeled as simply they force dispute to a meta-level, at all. The paper first discusses each kind of rationale in the abstract. Then it produces in which the simpler rationales can be analyzed. Formal examples are given, augmented to allow analysis of the more difficult rationales. Examples are given of discussion is not intended to be strictly mathematical; rather, it aims to use for illuminate and provide framework for future interpretation and implementation

Key words. rationale, ratio legis, ratio decidendi, principle, purpose, dialectic argument, rule, policy, backing, defeasible reasoning, case-based reasoning, etc.

1. Rationales.

In dispute, claims are supported by arguments, which refer to rules, etc. Sometimes, the rationales of rules and the rationales of decisions in cases apply well.

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A History of AI and Law in 50 papers: 25 Years of the International Conference on AI and Law

Trevor Bench-Capon · Michał Araszkiewicz · Kevin Ashley · Katie Atkinson · Floris Bex · Filipe Borges · Daniele Bourcier · Paul Bourguine · Jack G. Conrad · Enrico Francesconi · Thomas F. Gordon · Guido Governatori · Jochen L. Leidner · David D. Lewis · Ronald P. Loui · L. Thorne McCarty · Henry Prakken · Frank Schilder · Erich Schweighofer · Paul Thompson · Alex Tyrrell · Bart Verheij · Douglas N. Walton · Adam Z. Wyner

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AI and Law (my 1992-2012)

A Design for Reasoning with Policies, Precedents, and Rationales

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This paper reports on the design of a formal model of reasoning with policies, precedents, and rationales. The paper first discusses each kind of rationale in the abstract. Then it produces a model of dispute in which the simpler rationales can be analyzed. Formal examples are given. The model is augmented to allow analysis of the more difficult rationales. Examples are again given. The discussion is not intended to be strictly mathematical; rather, it aims to use formal methods to illuminate and provide framework for future interpretation and implementation.

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Rationales and Argument Moves

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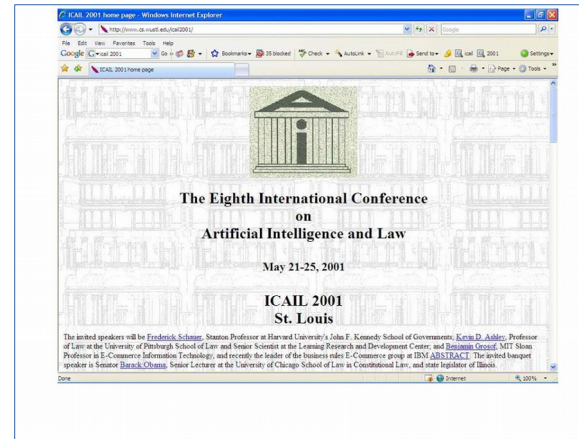
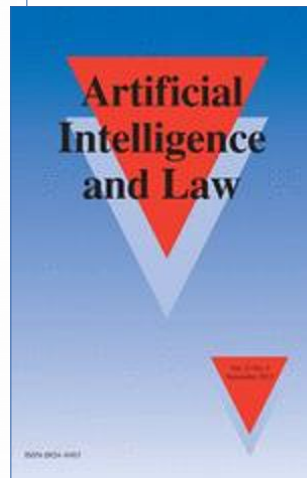
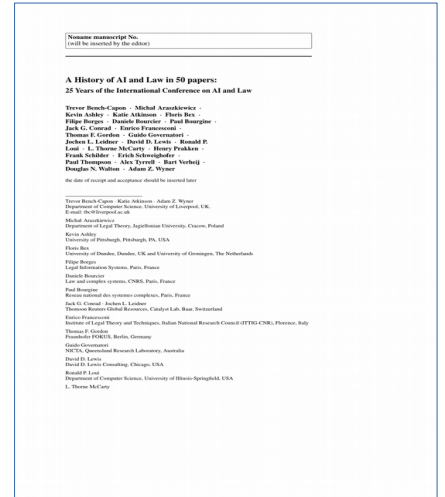
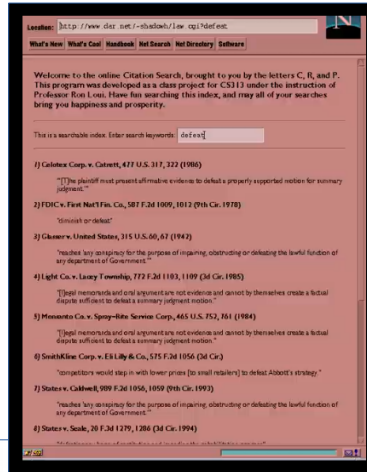
Abstract. We discuss five kinds of representations of rationales and provide a formal account of how they can alter dispute. The formal model of dispute is derived from recent work in argument. The five kinds of rationales are compression rationales, which can be represented without assuming domain knowledge (such as utilities) beyond that normally required for argument. The principal thesis is that such rationales can be analyzed in a framework of argument not too different from what AI already has. The result is a formal understanding of rationales, a partial taxonomy, and a foundation for computer programs that represent and reason with rationales.

The five kinds of rationales are as follows: (i) compression and (specialization), which yield rules, and (disputation), which yields a decision. These are modeled as potentially changing the focus of the dispute. Then there are (ii) a rationale for rules, and (resolution), a rationale for decisions. These cannot be modeled as simply: they force disputation to a meta-level, at least temporarily. The paper first discusses each kind of rationale in the abstract. Then it produces a model of dispute in which the simpler rationales can be analyzed. Formal examples are given. The model is augmented to allow analysis of the more difficult rationales. Examples are again given. The discussion is not intended to be strictly mathematical; rather, it aims to use formal methods to illuminate and provide framework for future interpretation and implementation.

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In disputation, claims are supported by arguments, which refer to rules, cases, and evidence. Sometimes, the rationales of rules and the rationales of decisions in cases appear in disputation as well.



AI and Law (my 1992-20

A Design for Reasoning with Policies, Precedents, and Rationales

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HART'S CRITICS ON DEFEASIBLE CONCEPTS AND ASCRIPTIVISM

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Abstract

Hart's "Ascription of Responsibility and Rights" is where we find perhaps the first clear pronouncement of defeasibility and the technical introduction of the term. The paper has been criticised, disavowed, and never quite fully redeemed. Its lurid history is now being used as an excuse for dismissing the importance of defeasibility.

Quite to the contrary, Hart's introduction of defeasibility has uniformly been regarded as the most agreeable part of the paper. The critics' wish that defeasibility could be better expounded along the lines of a Wittgensteinian game-theoretic semantics has largely been fulfilled.

Even the most contentious part of the paper, Hart's claim that the ascription of acts implies responsibility, is not as mistaken as some have taken it to be.

The paper remains a paragon of clarity in the important and active scholarly area that crosses legal reasoning, language, and logic.

Precis given at the Fifth Intl. Conf. on AI and Law, Washington D.C., May 1995



(Name: (must be inserted by the editor))

A History of AI and Law in 50 papers: 25 Years of the International Conference on AI and Law

Trevor Bench-Caplan - Michael Arnsperger - Kevin Ashby - Kevin Ashby - Peter Bex - Filippe Borge - Daniela Borzari - Paul Bourgeois - Jack C. Carroll - Peter F. Edwards - Thomas F. Gordon - Guido Gronwald - Andrew L. Gordon - David H. Lewis - Ronald P. Loui - Thomas M. McLean - Henry - Frank Schilder - Erich Schweigert - Paul Thompson - Alex Tyrrell - Bert Verbeek - Douglas N. Walton - Adam Z. Wyner

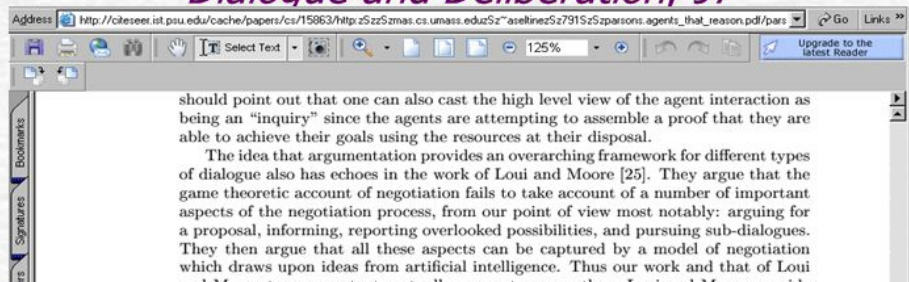
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L. Thomas McLean



AI Model of Negotiation:

Diana Moore's B.Sc. Thesis,
Dialogue and Deliberation, 97

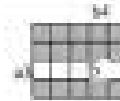


of Logic and

Loui

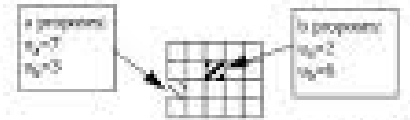
Game Theory:

if player a does a3, player b can do b4



Bargaining Theory:

a's and b's proposals are close



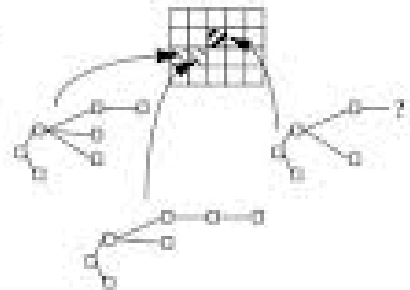
Planning Theory:

do more search? do more analysis of the outcome?



Negotiation in AI:

evaluation of proposals depends on plans, which can be deepened



ICAIL 2001
St. Louis

The invited speakers will be: Frederick Schauer, Stearns Professor at Harvard University's John F. Kennedy School of Government; Kevin D. Ashley, Professor of Law at the University of Pittsburgh School of Law and Senior Scientist at the Learning Research and Development Center; and Benjamin Klein, MIT Sloan Professor in E-Commerce Information Technology, and recently the leader of the business rules E-Commerce group at IBM ABSTRACT. The invited keynote speaker is Senator Barack Obama, Senior Lecturer at the University of Chicago School of Law in Constitutional Law, and state legislator of Illinois.

Date: 10/10/2001 10:00:00 AM

Game Mechanisms & Procedural Fairness

Moshe Looks^{a,1} and Ronald P. Loui^a

^a Dept. of Computer Science, Washington University in St. Louis

The main paper to which this abstract refers models procedural fairness and procedural justice, crucial concepts in the design and appraisal of social interaction [1]. Argumentation systems in particular owe the quality of their inferences to the quality of the procedure that produces them. We are interested in both games that can be justified without reference to substantive social purposes, such as tournaments, and games that are fair, even if they are formally asymmetric, because they are appropriate to their social purposes, such as litigation and prosecution games.

A mathematical theory of procedural fairness has eluded theorists (much informal discussion in this regard has centered around the work of Rawls [2]). Such a theory would give formal standing to devices such as anonymization through chance and turn-swapping, equality of opportunity, symmetry of rules, and exchangeable asymmetries. It would understand the fundamental role of fair procedure: to construct justifiable ex post asymmetries that could not be justified except by reference to the procedure that produced them. Such a procedure begins with a justifiable ex ante position, and constructs its outcome on serendipity of play and chance, under an independently justifiable regimen.

We have developed a preliminary formal framework for exploring some mathematical properties of procedural fairness. The framework encompasses deterministic and stochastic games and player strategies, and contains formal devices for recursively composing complex games from simple components, including devices concerned with modifying/introducing procedural fairness properties. We also define allocation games as a special case, and may then invoke familiar game-theoretic concepts. Consider

$$jkp^+(m_0, m_1 \in \{Jan, Ken, Po\}) = \begin{cases} jkp^+ & \text{if } m_0 = m_1 \\ 0 & \text{if } (m_0, m_1) \in \text{wins} \\ 1 & \text{otherwise,} \end{cases} \quad (1)$$

a partial definition of *Jan-Ken-Po* (Rock-Paper-Scissors).

Chance mechanisms, in the form stochastic outcomes or symmetrical moves, may substitute for arbitrary choices and introduce fairness. For example, one may define, with our framework, a generic device for transforming a deterministic, asymmetrical game (such as chess), into a stochastic, symmetrical game (i.e., by flipping a coin to determine the assignment of player roles). Chance may also be

Dynamics of Rule Revision and Strategy Revision in Legislative Games

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APA Newsletters

LETTER ON PHILOSOPHY AND COMPUTERS

Number 2

Spring 2013

A Mathematical Comment on the Fundamental Difference between Legal Theory Formation and Scientific Theory Formation

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Abstract. This paper attempts to provide a mathematical formulation of the legal theory formation problem and a comparison to the scientific theory formation problem. This is intended to be both an original contribution to AI and Law, and a presentation of the problem to the philosophy of science community. In conclusion, some remarks are made about the shallowness of today's models in machine learning and knowledge discovery compared to the legitimate models in AI and law and philosophy of science.

This paper originates from a discussion with Henry Kyburg and John Pollock beside a tree at Tresider Union over a decade ago. I must also thank Thorne McCarty, Jeff Norman, Mark Mittleman, Ana Maguitman, Carlos Chesñevar, Fernando Tohmé, and Guillermo Simari's research group in Bahía Blanca, where we first discussed elision. This paper is dedicated to my intellectual paternity, from my teacher Henry Kyburg and his teacher, Ernest Nagel, who were concerned with the logic of science, to Nagel's advisor, Morris Cohen, who wrote on logic and law.

1 Introduction

Legal theory formation is no more restricted to law than scientific theory formation is restricted to science.

Scientific theory formation is a general kind of induction, which, as described and formalized by philosophers of science in the second half of the 20th Century, refers to a pattern of reasoning that may occur in everyday statistical

FROM THE EDITOR, PETER BOLTUC

ARTICLES

TERRY HORGAN

The Real Moral of the Chinese Room: Understanding Requires Understanding Phenomenology"

RICCARDO MANZOTTI

"Will a Machine Ever Be Conscious?"

ROXANNE MARIE KURTZ

"My Avatar, My Choice! How Might We Make a Strong Case for the Special Moral Status of Avatars?"

SIDEY MYOO

"A Philosophy of the Web"

RONALD LOUI

"Paths to Defeasibility: Reply to Schauer on Hart"

COLIN ALLEN, JAIMIE MURDOCK, CAMERON BUCKNER, AND ROBERT ROSE

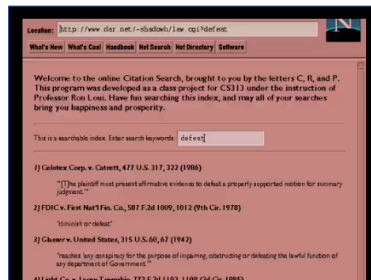
"Computational Philosophy and the Examined Text:
A Tale of Two Encyclopedias"

FEDERICO GOBBO

"What We Can Learn from the Failure of the Singularity"

AI and Law (my 1992-2012)

A Design for Reasoning with Policies, Precedents, and Rationales



spective, the entire corpus juris looks like one big default rule — something that continues to apply in the absence of new instructions to the contrary.

Far from tying the legislature's hands, looking to the entire corpus juris actually frees them. A sensible Congress can enact a conspiracy statute ahead of time, to avoid having to consider the problem anew for each separate criminal prohibition — just as it avoids having to reconsider, say, the rules on witness tampering,¹⁰³ speedy trials,¹⁰⁴ or the

¹⁰⁰ Carlos Iván Chesñevar et al., *Logical Models of Argument*, 32 ACM COMPUTING SURVEYS 337, 338 (2000).

¹⁰¹ See H.L.A. Hart, *The Ascription of Responsibility and Rights*, in ESSAYS ON LOGIC AND LANGUAGE 145, 147–48 (Antony Flew ed., 1951); Neil MacCormick, *Defeasibility in Law and Logic*, in INFORMATICS AND THE FOUNDATIONS OF LEGAL REASONING 99, 103 (Zenon Bankowski et al. eds., 1995); Stephen E. Sachs, *Constitutional Backdrops*, 80 GEO. WASH. L. REV. 1813, 1838–40 (2012).

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ARTICLE

THE LAW OF INTERPRETATION

William Baude & Stephen E. Sachs

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AI and Law (my 2016)

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This paper represents a first attempt at modeling legal reasoning. First, it has emerged over the last few years. Then it is a model of legal reasoning. The design and implementation of the formal model.

2. A Formal

Rationales and Argument Moves

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(Received 16 May 1994)

Abstract. We discuss five kinds of representations of rationales and provide a formal model of how they can alter dispute. The formal model of dispute is derived from two arguments. The five kinds of rationales are compression rationales, which can be represented without assuming domain knowledge (such as utilities) beyond that normally required for argument. The principal thesis is that such rationales can be analyzed in a framework not too different from what AI already has. The result is a formal understanding of a partial taxonomy, and a foundation for computer programs that represent and reason about rationales.

The five kinds of rationales are as follows: (compression and specialization, which and (disputation, which yields a decision. These are modeled as potentially changing the dispute. Then there are (fit, a rationale for rules, and (resolution, a rationale for These cannot be modeled as simply: they force dispute to a meta-level, at least in The paper first discusses each kind of rationale in the abstract. Then it produces a model in which the simpler rationales can be analyzed. Formal examples are given. The paper is argued to allow analysis of the more difficult rationales. Examples are again given discussion is not intended to be strictly mathematical; rather, it aims to use formal to illuminate and provide framework for future interpretation and implementation.

Key words. rationale, ratio legis, ratio decidendi, principle, purpose, dialectic, process, argument, rule, policy, backing, defeasible reasoning, case-based reasoning, logic.

1. Rationales.

In dispute, claims are supported by arguments, which refer to rules, cases, a. Sometimes, the rationales of rules and the rationales of decisions in cases appear in a well.

Automatic Comparison of Contracts using Extraction Likely Legal Terminology from EULAs

Ronald P. LOUI^{a,1} and Fatmah ALANAZI^b
^{a,b}University of Illinois Springfield
USA

Abstract. This work looks at the possibility of using automatic legal term extraction from contracts as a basis for automatic similarity comparison. A heuristic based on patterns of [redacted] tagging, is developed and discussed [redacted] methods. End User Licensing Agreements (EULAs) examples are given.

Keywords. Ontology, term extraction, automatic analysis of text, contracts, information retrieval, [redacted] EULA, filtering, machine learning, lexicon, features, knowledge discovery, datamining, [redacted] features

Legal Terminology Extractor



D/R bias for terms ~ *bipartisan* in legislation

^[R] bipartisan majority ^[R] bipartisan manner ^[R] bipartisan basis ^[R]
bipartisan budget ^[R] bipartisan budget act ^[R] bipartisan management ^[R] bipartisan effort ^[R]
bipartisan efforts ^[R] bipartisan task ^[R] bipartisan task force ^[R] members of bipartisan teams ^[R] bipartisan teams representing ^[R] bipartisan agreement _____ ^[Q] bipartisan
group ^[Q] bipartisan congressional trade priorities _____ ^[D] bipartisan commission ^[D]
bipartisan committee ^[D] bipartisan consensus ^[D] bipartisan fashion ^[D] bipartisan legislation ^[D]
bipartisan missouri ethics commission ^[D] bipartisan missouri ^[D] bipartisan support ^[D]
bipartisan team ^[D] bipartisan teams ^[D] bipartisan trade promotion authority act ^[D] bipartisan
trade ^[D] bipartisan vote ^[D] appoint bipartisan teams ^[D] bipartisan pair of
supervisors ^[D] bipartisan campaign reform act ^[D]
bipartisan pair ^[D] bipartisan campaign



Technical Terminology Extractor

*“precision medicine” “medicine by targeting”
“digital printing”
“managing treatment” “health tracker”*

*Were Top Gaining Phrases
in 2010-2015 Patent Search Results*

A Clustering of 2015 Patents

- 1. continuous capacitor health monitoring and power supply system
- 2. systems methods and computer program products for monitoring the behavior health and/or characteristics of an animal
- 3. systems and devices for emergency tracking and health monitoring
- 4. method and system for real time visualization of individual health condition on a mobile device

IEEE Big Data Competition Winners

IEEE BHI 2017 Big Data Analytics

Tied 2nd place:

Jinlong Ji, Xuhui Chen, and Pan Li, Case Western Reserve University

2nd place:

Hanyu Jiang, Peking University

Winner Professional Category:

Ronald P. Loui

Plausible Deniability for ISP Log and Browser Suggestion Obfuscation with a Phrase Extractor on Potentially Open Text

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University of Illinois
Springfield, IL
r.p.loui-at-gmail

Abstract—We revisit the issue of maintaining a reasonable amount of privacy for browser users when logs are at risk of being sold and profiles are at risk of being viewed under embarrassing circumstances. A URL that generates dynamic calls in javascript is designed so users have plausible deniability when items show up in profiles, recommendations, or suggested text completions. Three design features are notable: (1) the use of open seed text and an unrestricted user-customizable list of URLs provided externally by the user, and not logged, so broad claims of origination are possible; (2) the use of an AI/NLP part-of-speech informed phrase extractor to generate queries that cluster semantically; (3) the use of a generative grammar of search-term sequences, or dialogues, to produce more realistic searches. An algorithmic technique is employed to assist in

with advertiser profiling, google profiles, and government surveillance by intelligence agencies. The aim was thus covering, or obfuscating, the user's behavior. TRACKMENOT's version 1 started with a URL that could be visited, that would generate fairly random queries. But websites could respond with programming on the client side of the browser that would send information about how the queries were generated. Information could include mouse and click dynamics, where a human and simple `window.open()` method would clearly differ. The user thus had to be simulated. Version 2 of TRACKMENOT required the user to install a browser extension.

Polluting a user profile and logs at a vendor web site is different from providing a user some deniability at the ISP and

MYCONCEALER

- A **free** obfuscation service (while we can) at US\$ from the Tech Reincarnating Club.
- We generate URLs and search queries for you so ISPs can't know things about you with certainty.
- Our aim is to provide web users deniability with ease, transparency, and trust, but not perfect hiding.
- This can be run from any platform, maybe once or twice a day, like showering.
- Simply accept responsibility and click on the submit button below. If everything looks ok, click on the start button. If you want to customize, use the shaded boxes.
- *Please realize that you use this tool at your own risk and we do not provide any claims of effectiveness. This is an unsecured test version for study and research. We cannot be responsible for effects on reputation, relations with ISPs or web service provi user profiles or logs, subsequent usability or convenience of use of sites or devices, unintended congestion, or the effects of the URL substitution. You must read the warnings at the end of the FAQ and accept all responsibility for use, releasing us from liability*

[**|| I ACCEPT**] Please read our FAQ (below).

You will have a chance to review before STARTING on the next page. [\[Submit\]](#) @ RANDOM QUICKSTART

OPTIONS:

```
http://www.girlslove2run.com/wp-content/uploads/2012/03/tumblr_mhqzW0223rpg18xsl_500_target.jpg
http://www.girlslove2run.com/wp-content/uploads/2012/05/coupleoverfellingirlspymadme-
weM18a263b296ec23b9d989FF62488_h_large.jpg
http://www.girlslove2run.com/wp-content/uploads/2012/03/afwealding-21.png
http://www.girlslove2run.com/wp-content/uploads/2012/03/afwealding-2.png
http://www.girlslove2run.com/wp-content/uploads/2012/03/afwealding-4.png
http://www.girlslove2run.com/wp-content/uploads/2012/03/afwealding-5.png
http://www.girlslove2run.com/wp-content/uploads/2012/03/afwealding-9.png
http://www.girlslove2run.com/wp-content/uploads/2012/03/afwealding-10.png
http://www.girlslove2run.com/wp-content/uploads/2012/03/afwealding-11.png
http://www.girlslove2run.com/wp-content/uploads/2012/03/afwealding-12.png
http://www.girlslove2run.com/wp-content/uploads/2012/03/afwealding-8.png
http://rscashboards.com/wp-content/uploads/2015/03/Cache-Data-outmeal-heads-6482-1824x688.jpg
http://www.rpshd-head-gotais.com/images/graphics/48666135d50717b9d61c6b6b6c1_bec0a0b2ad9a6a3c3a
http://y-media-cache-ak8.pinimg.com/736x/2c/95/9b/2c959a4398a125f9ba5457a51264.jpg
http://www.realstays.com/wp-content/uploads/2016/04/real-ty-outmeal-pinterest-683b604.jpg
http://y-media-cache-ak8.pinimg.com/236x/f4/4c/5d/f44c5d27281a9137f4762c896c1129a.jpg
http://y-media-cache-ak8.pinimg.com/736x/26/ba/9f/26ba9f95ac35b6c6b78ba78bdaab.jpg
http://www.amediahouse.com/wp-content/uploads/2012/11/2015_5122small.jpg
http://y-media-cache-ak8.pinimg.com/736x/3f/8b/c1/3f8bcb0a6c1803a7e13914512.jpg
http://www.lovehugpic.com/uploads/images/180289-Pumpkin-Batmeal.jpg
http://www.themidwestcomic.com/wp-content/uploads/2014/03/Pumpkin-Batmeal-Feature.png
http://www.rusted.thefirststatic.com/images/batmeal-AMR6c0e2b23004f3b4c1c98175ee7e7512c6b6ad6e096
```

- You can customize the list of URLs by pasting a list of http's here:
☐ DON'T USE ANY URLS

```
The Batmeal
The Batmeal
The Batmeal login.png
The Batmeal login
Type of site
COMICS, Blog
Available in English
Created by Matthew Inman
Website thebatmeal.com
Alexa rank Decrease 30,132 (February 2017)(1)
Commercial Yes
Registration No
Launched July 8, 2009; 7 years ago
Current status Active
The Batmeal is a webcomic and humor website created in 2009 by cartoonist Matthew Inman (born September 24, 1982), and himself
sometimes referred to as the Batmeal). Inman, who lives in Seattle, Washington, updates his site with original comics, quizzes, and
occasional articles. The Batmeal has also made the transition to a series of books, featuring content from the website as well as
previously unpublished material.
In 2010, thebatmeal.com got more than four million unique visitors per month. As of 2012, the Batmeal's annual revenue was around
US$300,000, three-quarters of that was from merchandising and the rest was from advertising.(2)
Contents [hide]
1 Website
2 Merchandise
```

- You can provide alternative web text for generating queries here:
☐ DON'T USE ANY QUERIES

MYCONCEALER

- A **free** education service (while we can) at UCL from the Tech Reinventing Club.
- We generate URLs and search queries for you so ISPs can't know things about you with certainty.
- Our aim is to provide web users deniability with ease, transparency, and trust, but not perfect hiding.
- This can be run from any platform, maybe once or twice a day, like showering.
- Simply accept responsibility and click on the submit button below. If everything looks ok, click on the start button. If you want to customize, use the shaded boxes.
- Please realize that you use this tool at your own risk and we do not provide any claims of effectiveness. This is an unsecured test version for study and research. We cannot be responsible for effects on user profiles or logs, subsequent usability or convenience of use of sites or devices, unintended compression, or the effects of the URL submission. You must read the warning at the end of the FNG and accept.

☒ I ACCEPT Please read our FAQ (below).

You will have a chance to review before STARTing on the next page. [Submit](#)  RANDOM QUICKSTART

OPTIONS:

[illegible]

- You can customize the list of URLs by pasting a list of http's here:
 DONT USE ANY URLS

The Garmal:	
The Garmal:	
The Garmal: logo.png	
The Garmal: logo	
Type of site	
Context, blog	
Available in	English
Created by	Mathieu Iman
Website thegarmal.com	
Alma rank:	Decrease 16,112 (February 2017)[1]
Commercial	No
Registration	No
Launched	July 6, 2009; 7 years ago
Current status	Active
<p>The Garmal is a webcomic and humor website created in 2009 by cartoonist Mathieu Iman (born September 24, 1982, and commonly referred to as The Garmal). Iman, who lives in Seattle, Washington, uploads his site with a semi-weekly schedule. The Garmal has also made the transition to a series of books, featuring content from the webcomic.</p> <p>In 2018, Statista.com can get more than four million unique visitors per month. As of 2012, The Garmal's annual revenue is US\$985,000; three-quarters of that was from merchandising and the rest was from advertising.[2]</p>	
Category (s)	
1 Website	
Context (s)	

- You can provide alternative seed text for generating queries here:
☐ DON'T USE ANY QUERIES

..... ☐ OMIT ALL QUERIES (overrides individual boxes)

- ✓ audiophile values
- ✓ production process
- ✓ musical performance
- ✓ best-regarded recording
- ✓ recording and playback
- ✓ playback+systems
- ✓ playback equipment
- ✓ high-end components include turntables playback equipment
- ✓ digital-to-analog converters playback equipment
- ✓ equalization devices
- ✓ preamplifiers and amplifiers
- ✓ solid-state and vacuum
- ✓ electrostatic speakers equipment
- ✓ playback components
- ✓ design variety equipment
- ✓ system+typically+consists
- ✓ source components equipment
- ✓ amplification components equipment
- ✓ signal cables equipment
- ✓ variety of accessories

MYCONCEALER

- A free obfuscation
- We generate URLs
- Our aim is to provide
- This can be run from
- Simply accept requests
- Please realize that you

[☒ I ACCEPT]
You will have a

OPTIONS:

- You can customize
- DONT USE ANY

- You can provide alternative text for generating queries here:
- DONT USE ANY QUERIES



Secure

https://uisacad.uis.edu/cgi-bin/rlovi2/gendc1.8.cgi?randq

RAND QUICK START >> [NORMAL START PAGE](#) (c) 2017 RPL/TechBS@UIS

Hint: uncheck any box below to omit the action

Hint: press START

Hint: you might want to allow popups in your browser

Note: once START pressed, box checking/unchecking

START

STOP/PAUSE

..... ☐ OMIT ALL URLS (over all boxes)

- ☒ http://www.msn.com/en-us/travel/tripideas/the-best-lakes-in-all-50-states/ss-BBBvKqI?li=BBnb7Kz#image=2
- ☒ http://www.msn.com/en-us/travel/tripideas/the-best-lakes-in-all-50-states/ss-BBBvKqI?li=BBnb7Kz#image=3
- ☒ http://www.msn.com/en-us/travel/tripideas/the-best-lakes-in-all-50-states/ss-BBBvKqI?li=BBnb7Kz#image=4
- ☒ http://www.msn.com/en-us/travel/tripideas/the-best-lakes-in-all-50-states/ss-BBBvKqI?li=BBnb7Kz#image=5
- ☒ http://www.msn.com/en-us/travel/tripideas/the-best-lakes-in-all-50-states/ss-BBBvKqI?li=BBnb7Kz#image=6
- ☒ http://www.msn.com/en-us/travel/tripideas/the-best-lakes-in-all-50-states/ss-BBBvKqI?li=BBnb7Kz#image=7

type or name
Content: Blog
Available in English
Created by Matthew Inman
Website thefatrat.com
Alexa rank Decrease 30,132 (February 2017)(1)
Commercial Yes
Registration No
Launched July 8, 2009; 7 years ago
Current status Active
The Fat Rat is a webcomic and humor website created in 2009 by cartoonist Matthew Inman (born September 24, 1982), and is sometimes referred to as the Fatrat. Inman, who lives in Seattle, Washington, updates his site with original comics, occasional articles. The Fatrat has also made the transition to a series of books, featuring content from the webcomic previously unpublished material.
In 2010, thefatrat.com got more than four million unique visitors per month. As of 2012, the Fatrat's annual revenue (US\$800,000, three-quarters of that was from merchandising and the rest was from advertising)(2)
Contents [hide]
1 Website
Permalink

- ☒ system+typically+consists
- ☒ source components equipment
- ☒ amplification components equipment
- ☒ signal cables equipment
- ☒ variety of accessories

Profile / browser-suggestion privacy

- Generate fake searches / Inject noise / Hide signal
 - Like NYU TRACKMENOT v1
 - They went to browser plugin to simulate haptics in v2
 - To hide from Google, Chinese govt
 - !! *the simpler problem is the bigger problem* !!
 - We add term extractor for defense against clustering
 - We add search dialog grammar including typos, years, qualifiers, shorthand...
 - We add timing**
- Compare data masking, steganography, code obfuscation
- Plausibly deniable encryption “wrong” idea (DEFCON14 PDTK, GPN11)
- False positives particularly disruptive of deductive analytics



**algorithmic timing permits subtraction of noise given logs, with pattern matching, but does not permit the production without them

Does it work?

- Ronald Loui

March 2 at 12:25 AM ·

ha ha i last ran my disinform-isp/youtube program over a year ago, and fb apparently just bought their crap data about me and fed me this. yeah, hockey fights, cheese making, and relocating to memphis videos. you think you know me, fb?

- Hockey Fights shared a link.

1 min ·

YOUTUBE.COM

Zdeno Chara fights Evander Kane 2/26/19

Zdeno Chara fights Evander Kane after a high hit, on February 26, 2019.

TECHNOLOGY

The Future of Privacy Is Plausible Deniability

In a hackable world where neither the NSA nor Sony Pictures nor John Podesta could safeguard their private communications, the surest way to keep data secure may be surrounding it with decoys.

CONOR FRIEDERSDORF OCT 28, 2016



Constructing plausible innocuous pseudo queries to protect user query intention

Z Wu, J Shi, C Lu, E Chen, G Xu, G Li, S Xie... - Information Sciences, 2015 - Elsevier

Users of web search engines are increasingly worried that their query activities may expose what topics they are interested in, and in turn, compromise their privacy. It would be desirable for a search engine to protect the true query intention for users without ...

☆ 99 Cited by 10 Related articles All 4 versions

Intent-aware Query Obfuscation for Privacy Protection in Personalized Web Search

WU Ahmad, KW Chang, H Wang - The 41st International ACM SIGIR ..., 2018 - dl.acm.org

Modern web search engines exploit users' search history to personalize search results, with a goal of improving their service utility on a per-user basis. But it is this very dimension that leads to the risk of privacy infringement and raises serious public concerns. In this work, we ...

☆ 99 Cited by 1 Related articles All 4 versions

Providing privacy through plausibly deniable search

M Murugesan, C Clifton - Proceedings of the 2009 SIAM International ..., 2009 - SIAM

Query-based web **search** is an integral part of many people's daily activities. Most do not realize that their **search** history can be used to identify them (and their interests). In Jun 2006, AOL released an anonymized **search** query log of some 600K randomly selected

☆ 99 Cited by 60 Related articles All 6 versions

OB-PWS: Obfuscation-based private web search

E Balsa, C Troncoso, C Diaz - 2012 IEEE Symposium on ..., 2012 - ieeexplore.ieee.org


Obfuscation-based private web search (OB-PWS) solutions allow users to search for information in the Internet while concealing their interests. The basic privacy mechanism OB-PWS is the automatic generation of dummy queries that are sent to the search engine

☆ 99 Cited by 57 Related articles All 25 versions

Privacy can mean many things

- K-anonymity
 - Who had the CABG
- Unlinkability
 - Whose facebook account?
- Unobservability
 - End-to-end encryption (detectable but not observable)
- Differential privacy
 - What can be additionally learned by adding someone to a dataset?
- Etc.
- CS has been focused on the complex problems, but !! *the simple one is more important* !!

Privacy can mean many things

- K-anonymity
 - Who had the CABG
- Unlinkability 

Mainly works at this, but also meta-knowledge like sharing a fb account or device

 - Whose facebook account?
- Unobservability
 - End-to-end encryption (detectable but not observable)
- Differential privacy
 - What can be additionally learned by adding someone to a dataset?
- Etc.
- CS has been focused on the complex problems, but !! *the simple one is more important !!*

GDPR: Pseudonymized data

- To pseudonymise a data set, the “additional information” [to re-identify] must be “kept separately and subject to technical and organisational measures to ensure non-attribution to an identified or identifiable person.”
- Pseudonymous data still allows for some form of re-identification (even indirect and remote), while anonymous data cannot be re-identified.
- Both pseudonymisation and anonymization are encouraged in the GDPR

<https://gdpr.report/news/2017/11/07/data-masking-anonymisation-pseudonymisation/>

- Scrambling letters, key-based hashing/encrypting, blurring (generalization)

Our Values

- TM: Rights frameworks in the brick and mortar world should be imported into the digital world

The Reality of U.S. Privacy Law: Does It Exist?
Cloudflare Published on Oct 18, 2018
<https://www.youtube.com/watch?v=9BtxkgD4cVo>

- One analog right is not to be known precisely
- Or with the presumption of precision

- Things were largely ok w.r.t. actual harms (cf. Posner) until FB knows/claims-to-know too much!



US Sector-Based Approach?

- EG: “there are some benefits to optimizing the privacy rules in particular contexts”
- They don’t agree, but I agree with both!
- Loui-Quick-Lodder: “for user-profiling in non-scientific/non-medical sectors, persons should enjoy the right to imprecision AT + DURING STORAGE”
 - One kind of deniability
 - One kind of inference moderation
 - Compare “right to be forgotten”
 - Compare non-discrimination laws
 - Compare canine search, high precision/infrared video into homes

Former CS TA

PhD opponent



Compared to GDPR

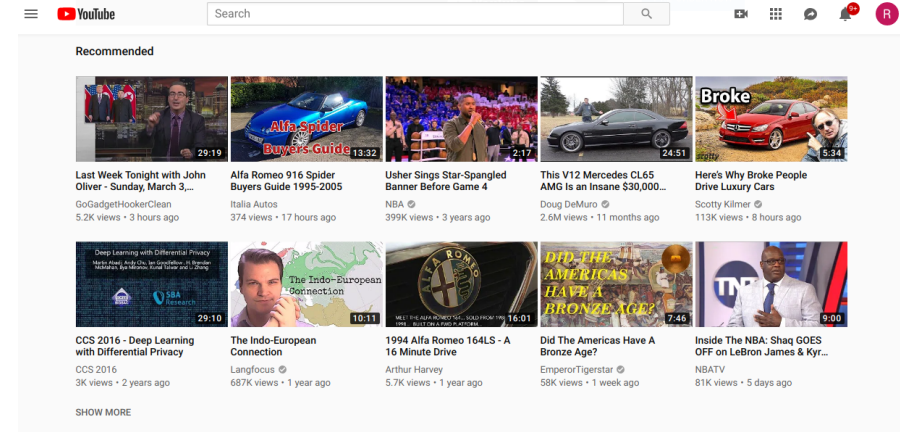
GDPR	PROPOSAL FOR US
<i>General</i>	<i>Ad Sectors/User-Profiling on User-Data</i>
Perfect table, Hide cells	Some perfect rows, some fake rows, cols, cells
Require key to dehash/decrypt	Requires AI+stats+human to denoise
BUT keys can be stolen w/o knowing	BUT generates false positives
Needs to be obscured start to finish	Noise can be added at will, post facto
Requires user trust, compliance audit	Can be user-generated w/o trust
Increases read/write time	Increases bandwidth/storage/write time
<i>Recommended</i>	<i>Required</i>

Why?

- Why should user-profiling for suggestions (esp. ads or targeted messaging) have the *license* to
 - Store (where it can be stolen, hacked)
 - Precise + HighDef + Reviewable + Learnable + Conjoinable + Complete + Consistent
 - Highly infallible (prob $> 1-e$)
 - Incurrigible
 - Persistent (prob(t) \sim prob(t+1))
 - Perfectly attributable/linkable
- data for *this* purpose?

Why?

- Is the quest for perfection even economically sensible?
 - Is it real epistemological precision
 - Or simply wishful thinking
 - And harmful allegation/promulgation
 - What cost false positives in the ad world?
 - Even in law enforcement, awareness of fallibility is a good thing:
 - cf. 3-hop SNA for NSA = tons of false positives



- “In an arms race between AI on the user side and AI on the analytics side, probably enough doubt could be retained for deniability. ... [S]uch a race can be avoided simply by deliberately reducing precision, unilaterally, by those who do user profiling analytics.”
- “They could achieve this simply by adding about 33% fairly random suggestions whenever they make suggestions from a user profile, i.e., by being deliberately less accurate. No doubt reduced accuracy would also reduce some of their costs, because 70% good enough, which is [yet] very helpful, is cheap compared to near perfection, which helps no one.”

(from my *Plausible Deniability for ISP Log and Browser Suggestion Obfuscation* 2017)

- If they won't do it willingly, we can pass a law.

Comments?